

Risk Assessment

Name of activity/ event/ location	Green Beret - Coconut Shy Base	Date of risk assessment	21/10/2024	Name of who undertook this risk assessment	Rowena Raine ASL – Chess Troop 1 st Chorleywood Reviewed by: Doug Stack ACM HCSC Katy Pearce EM HCSC
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Hazard Identified? / Risks from it?	Who is at risk?	How are the risks already controlled? What extra controls are needed?	What has changed that needs to be thought about and controlled?
<i>Hazard – something that may cause harm or damage. Risk – the chance of it happening.</i>	Young people, Leaders, Visitors?	Controls – Ways of making the activity safer by removing or reducing the risk from it. For example - you might use a different piece of equipment or you might change the way the activity is carried out.	Keep checking throughout the activity in case you need to change it...or even stop it! This is a great place to add comments which will be used as part of the review.
Example: Hazard – fire Risk – smoke inhalation / burns	Leaders, Vistors, Young Leaders, Scouts	Smoke- Use of dry wood, check wind direction, Stand people out of smoke direction. Burns- Safe distance from fire, extra wood place on carefully, teach Scouts good practice around fires, burns/first aid kit easily available.	
Risk of injury due to not listening, hearing or understanding activity instructions & safety briefing.	Participating Scouts	Clear verbal activity instructions and demonstrations with key safety points given at the beginning of the Activity.	
Trips, Slips, Falls & Collisions. Tolmers is a natural wooded area with uneven ground, animal burrows, low branches, brambles, & marshy lands Risk of minor/major injury: cuts, scratches, bruises, twists, sprains etc	Participating Scouts and Volunteers	~ Activity leader to check play area for hazards and remove any loose materials, noting and marking the location of anything that presents a risk. ~ Participating Scouts to be warned of hazards during activity briefing. ~ Activity leader to remain vigilant throughout activity and proactively manage risk situations.	
Risk of injury from thrown objects	Participating Scouts	~Activity will be enclosed in a 3 sided marquee to contain the balls. ~Implement clear rules: Don't enter the marquee until the game is finished and all balls have been thrown When throwing keep a safe distance between team members Only one team member throwing per time No running ~Activity leader will supervise to ensure Scouts are not entering the marquee before the activity has ended. Once the leader has announced the game is over, the Scouts can then retrieve the thrown balls.	



Additional information can be found in the [Safety Checklist for Leaders](https://scouts.org.uk/safety) and other information at scouts.org.uk/safety

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Falling objects (if overhead structures are present).	Participating Scouts	~ Activity leader will check the marquee to ensure there is nothing that may cause any issues (with a focus on deflection).	
Environmental Light Conditions Risk: Accidents due to lack of visibility due to night conditions	Participating Scouts & Volunteers	~The base will have tripod lighting (positioned outside of the marquee to avoid ball damage) and Scouts & Volunteers will be asked to bring torches.	
Harmful Plants Risk: Illness	Participating Scouts & Volunteers	~Activity leader to pre-check play area for harmful plants e.g. Nettles, Thistles, Brambles, Fungi etc. If found, physically restrict hazard areas with cones or hazard tape. ~Warn participants of risk during activity briefing	
Weather – risk of hypothermia	Participating Scouts & Volunteers	~Appropriate clothing to be worn/Adequate protection from the Sun/Wind/Rain	

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HQ Template Published August 2020

